

Codes for Partially Stuck-at Memory Cells

Antonia Wachter-Zeh and Eitan Yaakobi

Computer Science Department
Technion—Israel Institute of Technology

April 19, 2015

Coding Seminar at Technion

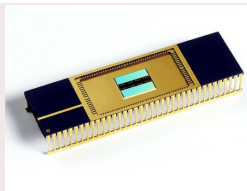


Multi-level flash memories

- electronic charge represents multiple cells
- if charge is trapped, level can only be increased
- avoid erasing of blocks by only increasing the levels in a new write

Phase change memories (PCMs)

- multiple distinct physical states (one amorphous & some partially crystalline)
- cells might reach only crystalline states



- 1 Definitions & (Partially) Stuck-At Cells
- 2 Bounds on the Redundancy
- 3 Our Constructions
 - Construction for $u < q$
 - Construction Based on q -ary Codes
 - Construction Based on Binary Codes
- 4 Codes for Unreachable Levels
- 5 Capacity Considerations
- 6 Overview & Conclusion

- 1 Definitions & (Partially) Stuck-At Cells
- 2 Bounds on the Redundancy
- 3 Our Constructions
 - Construction for $u < q$
 - Construction Based on q -ary Codes
 - Construction Based on Binary Codes
- 4 Codes for Unreachable Levels
- 5 Capacity Considerations
- 6 Overview & Conclusion

(Partially) Stuck-at Cells

Stuck-at Cells (memory with defects) [Kuznetsov-Tsybakov, 1974]

- binary cells: cell can be **stuck-at** level 0 or 1
- q -ary cells: cell can be **stuck-at** any level $s \in [q]$
- a stuck-at cell cannot change its level

Partially Stuck-at Cells

- q -ary cells: cell can be **partially stuck-at** any level $s \in [q]$
- a partially stuck-at cell can only store levels at least s

Examples:

- trapped charge in flash memories: only high levels
- in PCMs, a cell cannot reach the amorphous state (but all others)
- degraded reliability: cells cannot/shouldn't represent high levels

(Partially) Stuck-at Cells

Stuck-at Cells (memory with defects) [Kuznetsov-Tsybakov, 1974]

- binary cells: cell can be **stuck-at** level 0 or 1
- q -ary cells: cell can be **stuck-at** any level $s \in [q]$
- a stuck-at cell cannot change its level

Partially Stuck-at Cells

- q -ary cells: cell can be **partially stuck-at** any level $s \in [q]$
- a partially stuck-at cell can only store levels at least s

Examples:

- trapped charge in flash memories: only high levels
- in PCMs, a cell cannot reach the amorphous state (but all others)
- degraded reliability: cells cannot/shouldn't represent high levels

(u, s) -stuck-at-masking code ((u, s) -SMC) &
 (u, s) -partially-stuck-at-masking code ((u, s) -PSMC)

A $\begin{cases} (u, s)\text{-SMC} \\ (u, s)\text{-PSMC} \end{cases}$ is a coding scheme with encoder \mathcal{E} & decoder \mathcal{D} :

- \mathcal{E} : input: message m , locations & values (stored in $\mathbf{s} = (s_0, s_1, \dots, s_{u-1})$) of u (partially) stuck-at cells

output: vector $\mathbf{y}^{(m)}$ with $\begin{cases} y_i^{(m)} = s_i \\ y_i^{(m)} \geq s_i \end{cases}$ at stuck positions

- \mathcal{D} : input: $\mathbf{y}^{(m)}$
output: message

short-hand notations:

- (u, s) -PSMC for $s_i = s$
- u -PSMC for $s_i = 1$ (this talk)

Construction of (u, s) -SMCs

Theorem (Masking Stuck-At Cells, [Heegard, 1983])

Let \mathcal{C} be an $[n, k, d]_q$ code with minimum distance $d \geq u + 1$.
Then, there exists a (u, s) -SMC with redundancy $r = n - k$.

Example: $[7, 4, 3]_2$ Hamming code: $u = 2$ and $r = 3$ (store 4 bits)

• message $\mathbf{m} = (0, 1, 1, 0)$

• stuck positions: 1, 5

• define $\mathbf{w} = (0, 0, 0, 0, \underbrace{1, 1, 0}_{=\mathbf{m}})$

$$\mathbf{H} = \begin{pmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 1 \\ 0 & 1 & 0 & 1 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 1 & 0 & 1 \end{pmatrix}$$

• find $\mathbf{z} \in \{0, 1\}^3$ s.t. $\mathbf{y} = \mathbf{w} + \mathbf{z} \cdot \mathbf{H}$ masks stuck-at cells
 $\implies \mathbf{z} = (1, 1, 0)$

• $\mathbf{y} = \mathbf{w} + \mathbf{z} \cdot \mathbf{H} = (0, 0, 0, 0, 1, 1, 0) + (1, 1, 0, 1, 1, 0, 0)$
 $= (1, 1, 0, 1, 0, 1, 0)$

• reconstruction possible since $(y_0, y_1, y_2) = \mathbf{z}$

Construction of (u, s) -SMCs

Theorem (Masking Stuck-At Cells, [Heegard, 1983])

Let \mathcal{C} be an $[n, k, d]_q$ code with minimum distance $d \geq u + 1$.
Then, there exists a (u, s) -SMC with redundancy $r = n - k$.

Example: $[7, 4, 3]_2$ Hamming code: $u = 2$ and $r = 3$ (store 4 bits)

• message $\mathbf{m} = (0, 1, 1, 0)$

• stuck positions: 1, 5

• define $\mathbf{w} = (0, 0, 0, 0, \underbrace{1, 1, 0}_{=\mathbf{m}})$

$$\mathbf{H} = \begin{pmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 1 \\ 0 & 1 & 0 & 1 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 1 & 0 & 1 \end{pmatrix}$$

• find $\mathbf{z} \in \{0, 1\}^3$ s.t. $\mathbf{y} = \mathbf{w} + \mathbf{z} \cdot \mathbf{H}$ masks stuck-at cells
 $\implies \mathbf{z} = (1, 1, 0)$

• $\mathbf{y} = \mathbf{w} + \mathbf{z} \cdot \mathbf{H} = (0, 0, 0, 0, 1, 1, 0) + (1, 1, 0, 1, 1, 0, 0)$
 $= (1, 1, 0, 1, 0, 1, 0)$

• reconstruction possible since $(y_0, y_1, y_2) = \mathbf{z}$

- 1 Definitions & (Partially) Stuck-At Cells
- 2 **Bounds on the Redundancy**
- 3 Our Constructions
 - Construction for $u < q$
 - Construction Based on q -ary Codes
 - Construction Based on Binary Codes
- 4 Codes for Unreachable Levels
- 5 Capacity Considerations
- 6 Overview & Conclusion

Bounds & Trivial Constructions of PSMCs

Theorem (Bounds on the Redundancy)

For any u partially stuck-at cells and levels $\mathbf{s} = (s_0, s_1, \dots, s_{u-1})$, the minimum redundancy $r_q(n, u, \mathbf{s})$ to mask these cells satisfies

$$u - \log_q \left(\prod_{i=0}^{u-1} (q - s_i) \right) \leq r_q(n, u, \mathbf{s}) \\ \leq \min \left\{ n \left(1 - \log_q (q - \max_i \{s_i\}) \right), \rho_q(n, u + 1) \right\}.$$

- **lower bound:** stuck cells can represent $q - s_i$ levels, non-stuck cells q levels $\Rightarrow M \leq q^{n-u} \prod_{i=0}^{u-1} (q - s_i)$
- **upper bound:** use only levels $\max_i \{s_i\}, \dots, q-1 \Rightarrow M = (q - \max_i \{s_i\})^n$
- **upper bound:** use (u, \mathbf{s}) -SMC

Theorem (Improved Lower Bound for $s_i = s$)

For any (u, s) -PSMC, we have

$$r_q(n, u, s) \geq \log_q(u + 1) - \log_q(1 + u(1 - s/q)^n).$$

Bounds & Trivial Constructions of PSMCs

Theorem (Bounds on the Redundancy)

For any u partially stuck-at cells and levels $\mathbf{s} = (s_0, s_1, \dots, s_{u-1})$, the minimum redundancy $r_q(n, u, \mathbf{s})$ to mask these cells satisfies

$$u - \log_q \left(\prod_{i=0}^{u-1} (q - s_i) \right) \leq r_q(n, u, \mathbf{s}) \\ \leq \min \left\{ n \left(1 - \log_q (q - \max_i \{s_i\}) \right), \rho_q(n, u + 1) \right\}.$$

- **lower bound:** stuck cells can represent $q - s_i$ levels, non-stuck cells q levels $\Rightarrow M \leq q^{n-u} \prod_{i=0}^{u-1} (q - s_i)$
- **upper bound:** use only levels $\max_i \{s_i\}, \dots, q-1 \Rightarrow M = (q - \max_i \{s_i\})^n$
- **upper bound:** use (u, \mathbf{s}) -SMC

Theorem (Improved Lower Bound for $s_i = s$)

For any (u, s) -PSMC, we have

$$r_q(n, u, s) \geq \log_q(u + 1) - \log_q(1 + u(1 - s/q)^n).$$

- 1 Definitions & (Partially) Stuck-At Cells
- 2 Bounds on the Redundancy
- 3 Our Constructions**
 - Construction for $u < q$
 - Construction Based on q -ary Codes
 - Construction Based on Binary Codes
- 4 Codes for Unreachable Levels
- 5 Capacity Considerations
- 6 Overview & Conclusion

Construction for $u < q$

Theorem (Construction I for $u < q$)

If $u < q$ and $u \leq n$, then for all n , there exists an $(n, M = q^{n-1})_q$ u -PSMC with redundancy of **one symbol**.

Example: $u = 2$, $q = 3$, $n = 5$, $s_i = 1$, $\forall i$

- message $\mathbf{m} = (2, 0, 1, 0)$
- stuck positions: **1, 2**
- define $\mathbf{w} = (0, \mathbf{2}, 0, 1, 0)$
- find $z \in [q]$ s.t. $\mathbf{y} = \mathbf{w} + z \cdot (1, 1, \dots, 1)$ masks part. stuck-at cells:
 - $z = 0$: $\mathbf{y} = \mathbf{w} = (0, \mathbf{2}, 0, 1, 0) \not\checkmark$
 - $z = 1$: $\mathbf{y} = \mathbf{w} + (1, 1, \dots, 1) = (1, \mathbf{0}, \mathbf{1}, 2, 1) \not\checkmark$
 - $z = 2$: $\mathbf{y} = \mathbf{w} + (2, 2, \dots, 2) = (2, \mathbf{1}, \mathbf{2}, 0, 2) \checkmark$
- reconstruction: $y_0 = z$ and thus, $\mathbf{y} - y_0 \cdot (1, 1, \dots, 1)$ gives \mathbf{w} and \mathbf{m}

\implies redundancy $r = 1$

\implies lower bound: $\max\{0.738, 0.787\} = 0.787$

\implies upper bound: $\min\{5 \cdot (1 - \log_3 2), \rho_3(5, 3) = 3\} = 1.845$

Construction for $u < q$

Theorem (Construction I for $u < q$)

If $u < q$ and $u \leq n$, then for all n , there exists an $(n, M = q^{n-1})_q$ u -PSMC with redundancy of **one symbol**.

Example: $u = 2$, $q = 3$, $n = 5$, $s_i = 1$, $\forall i$

- message $\mathbf{m} = (2, 0, 1, 0)$
- stuck positions: **1, 2**
- define $\mathbf{w} = (0, \mathbf{2}, 0, 1, 0)$
- find $z \in [q]$ s.t. $\mathbf{y} = \mathbf{w} + z \cdot (1, 1, \dots, 1)$ masks part. stuck-at cells:
 - $z = 0$: $\mathbf{y} = \mathbf{w} = (0, \mathbf{2}, 0, 1, 0) \not\checkmark$
 - $z = 1$: $\mathbf{y} = \mathbf{w} + (1, 1, \dots, 1) = (1, \mathbf{0}, \mathbf{1}, 2, 1) \not\checkmark$
 - $z = 2$: $\mathbf{y} = \mathbf{w} + (2, 2, \dots, 2) = (2, \mathbf{1}, \mathbf{2}, 0, 2) \checkmark$
- reconstruction: $y_0 = z$ and thus, $\mathbf{y} - y_0 \cdot (1, 1, \dots, 1)$ gives \mathbf{w} and \mathbf{m}

\implies redundancy $r = 1$

\implies lower bound: $\max\{0.738, 0.787\} = 0.787$

\implies upper bound: $\min\{5 \cdot (1 - \log_3 2), \rho_3(5, 3) = 3\} = 1.845$

Construction for $u < q$ —Improvement

Theorem (Construction IB)

For any $u < q$, and $u \leq n$, there exists a u -PSMC over $[q]$ of length n and redundancy

$$r = 1 - \log_q \left\lfloor \frac{q}{u+1} \right\rfloor.$$

Example: $u = 2$ and $q = 6$, use same principle as before

- BUT: search $z \in \{0, 1, 2\}$ (instead of $z \in [q]$)
- store **additional information** in the redundancy cell by representing 0 by 0 and 3; 1 by 1 and 4; 2 by 2 and 5
- required redundancy: $1 - \log_6(2) \approx 0.613$ q -ary symbols

Theorem (Optimality of Construction IB)

If $(u + 1)$ divides q , the u -PSMC from Construction IB is *asymptotically optimal* in terms of the redundancy.

Construction for $u < q$ —Improvement

Theorem (Construction IB)

For any $u < q$, and $u \leq n$, there exists a u -PSMC over $[q]$ of length n and redundancy

$$r = 1 - \log_q \left\lfloor \frac{q}{u+1} \right\rfloor.$$

Example: $u = 2$ and $q = 6$, use same principle as before

- BUT: search $z \in \{0, 1, 2\}$ (instead of $z \in [q]$)
- store **additional information** in the redundancy cell by representing 0 by 0 and 3; 1 by 1 and 4; 2 by 2 and 5
- required redundancy: $1 - \log_6(2) \approx 0.613$ q -ary symbols

Theorem (Optimality of Construction IB)

If $(u + 1)$ divides q , the u -PSMC from Construction IB is *asymptotically optimal* in terms of the redundancy.

Generalization to Arbitrary Levels

Theorem (Generalized Construction I)

Let u and n be positive integers and assume that $u \leq n$ cells are partially stuck-at levels $\mathbf{s} = (s_0, s_1, \dots, s_{u-1}) \in \{1, \dots, q-1\}^u$. If $\sum_{i=0}^{u-1} s_i < q$, then there exists a (u, \mathbf{s}) -PSMC over $[q]$ with redundancy

$$r = 1 - \log_q \left\lfloor \frac{q}{\sum_{i=0}^{u-1} s_i + 1} \right\rfloor.$$

However, for general \mathbf{s} , it is not clear if this construction is asymptotically optimal...

Construction Based on q -ary Codes

Theorem (Construction II)

Let $d - 1 \leq u \leq q + d - 3$, and let \mathbf{H} be the $(n - k) \times n$ parity-check matrix of an $[n, k, d]_q$ code. Then, there exists a u -PSMC over \mathbb{F}_q of length n and redundancy $r = n - k$.

Corollary

If q is a prime power, then for all $n \geq q$, there exists a u -PSMC with redundancy $r = \rho_q(n, u - q + 3)$.

Example: $u = 5$, $q = 5$ and $n = 30$.

- our construction: $r = \rho_q(n, u - q + 3) = \rho_5(30, 3) = 3$
- lower bound: $\max\{0.693, 1.11\} = 1.11$
- upper bound: $\min\{4.16, \rho_5(30, 6) = 8\} = 4.16$

Theorem (Construction III Using Binary Codes)

Let $n, q \geq 4$ and u be positive integers and let $\tilde{u} = \lfloor 2u/q \rfloor$. Assume that $\tilde{\mathcal{C}}$ is an $[n, k, d \geq \tilde{u} + 1]_2$ binary (\tilde{u}, \tilde{s}) -SMC with encoder $\tilde{\mathcal{E}}$ and decoder $\tilde{\mathcal{D}}$ given by Theorem 1.

Then, there exists a q -ary u -PSMC of length $(n + 1)$ with redundancy

$$r = (n - k - 1) \log_q \left(\frac{q}{\lfloor q/2 \rfloor} \right) + 2.$$

Principle:

- find $z \in [q]$ such that the number of zeros and $(q - 1)$ s is minimized in the vector $(\mathbf{w}^{(z)})_U = ((0, \dots, 0, \mathbf{m}, 0) + z \cdot (1, 1, \dots, 1))_U$, and denote this value by \tilde{u} .
- use a binary (\tilde{u}, \tilde{s}) -SMC to mask these \tilde{u} stuck-at cells.

Construction Based on Binary u -SMCs—Example (i)

Example: $n = 15$, $q = 4$, $u = 5$ and $U = \{1, 4, 8, 12, 15\}$.

$\implies \tilde{u} = \lfloor 2u/q \rfloor = 2$, use $[15, 11, 3]_2$ code $\tilde{\mathcal{C}}$ as binary 2-SMC with

$$\mathbf{H} = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 1 & 1 & 1 & 1 \\ 0 & 1 & 0 & 0 & 0 & 0 & 1 & 1 & 1 & 0 & 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 & 0 & 1 & 1 & 0 & 1 & 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 & 1 & 1 & 0 & 1 & 1 & 0 & 1 & 0 & 1 & 1 \end{pmatrix}.$$

- messages $\mathbf{m} = (0, 3, 2, 1, 2, 2, 3, 1, 3, 2, 2) \in [3]^{11}$, $\mathbf{m}' = (1, 0, 1) \in [1]^3$
- define $\mathbf{w} = (0, 0, 0, 0, \underbrace{0, 3, 2, 1, 2, 2, 3, 1, 3, 2, 2}_m, 0)$
- find $z \in [q]$ s.t. the number of 0s/3s is minimal in $(\mathbf{w}^{(z)})_U = (\mathbf{w} + z \cdot (1, 1, \dots, 1))_U$:
 $\implies z = 1$ and $\mathbf{w}^{(z)} = (1, 1, 1, 1, 1, 0, 3, 2, 3, 3, 0, 2, 0, 3, 3, 1)$
- mask the 2 usual stuck cells in $\mathbf{v} = (0, 0, 0, 0, 0, 0, 1, 0, 1, 1, 0, 0, 0, 1, 1, 0)$ with binary 2-SMC:
 $\tilde{\mathbf{c}} = ((1, 0, 0, 0) \cdot \mathbf{H}, 0) = (1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 1, 1, 1, 1, 0)$
- encode additional message: $\tilde{\mathbf{m}} = (2, 0, 2, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0)$
- store $\mathbf{y} = \mathbf{w}^{(z)} + \tilde{\mathbf{c}} + \tilde{\mathbf{m}} = (0, 1, 3, 1, 1, 0, 3, 2, 3, 0, 1, 3, 1, 0, 0, 1)$

Construction Based on Binary u -SMCs—Example (i)

Example: $n = 15$, $q = 4$, $u = 5$ and $U = \{1, 4, 8, 12, 15\}$.

$\implies \tilde{u} = \lfloor 2u/q \rfloor = 2$, use $[15, 11, 3]_2$ code $\tilde{\mathcal{C}}$ as binary 2-SMC with

$$\mathbf{H} = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 1 & 1 & 1 & 1 \\ 0 & 1 & 0 & 0 & 0 & 0 & 1 & 1 & 1 & 0 & 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 & 0 & 1 & 1 & 0 & 1 & 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 & 1 & 1 & 0 & 1 & 1 & 0 & 1 & 0 & 1 & 1 \end{pmatrix}.$$

- messages $\mathbf{m} = (0, 3, 2, 1, 2, 2, 3, 1, 3, 2, 2) \in [3]^{11}$, $\mathbf{m}' = (1, 0, 1) \in [1]^3$
- define $\mathbf{w} = (0, 0, 0, 0, \underbrace{0, 3, 2, 1, 2, 2, 3, 1, 3, 2, 2}_m, 0)$
- find $z \in [q]$ s.t. the number of 0s/3s is minimal in $(\mathbf{w}^{(z)})_U = (\mathbf{w} + z \cdot (1, 1, \dots, 1))_U$:
 $\implies z = 1$ and $\mathbf{w}^{(z)} = (1, 1, 1, 1, 1, 0, 3, 2, 3, 3, 0, 2, 0, 3, 3, 1)$
- mask the 2 usual stuck cells in $\mathbf{v} = (0, 0, 0, 0, 0, 0, 1, 0, 1, 1, 0, 0, 0, 1, 1, 0)$ with binary 2-SMC:
 $\tilde{\mathbf{c}} = ((1, 0, 0, 0) \cdot \mathbf{H}, 0) = (1, 0, 0, 0, 0, 0, 0, 0, 0, 1, 1, 1, 1, 1, 1, 0)$
- encode additional message: $\tilde{\mathbf{m}} = (2, 0, 2, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0)$
- store $\mathbf{y} = \mathbf{w}^{(z)} + \tilde{\mathbf{c}} + \tilde{\mathbf{m}} = (0, 1, 3, 1, 1, 0, 3, 2, 3, 0, 1, 3, 1, 0, 0, 1)$

Decoding process:

given $\mathbf{y} = (0, 1, 3, 1, 1, 0, 3, 2, 3, 0, 1, 3, 1, 0, 0, 1)$

- recover z : $y_3 - y_{15} = 0 \implies \hat{z} = 1$
- $\hat{\mathbf{y}} = \mathbf{y} - \hat{z} \cdot (1, 1, \dots, 1) = (3, 0, 2, 0, 0, 3, 2, 1, 2, 3, 0, 2, 0, 3, 3, 0)$
- $\hat{\mathbf{m}}' = (\lfloor \hat{y}_0/2 \rfloor, \dots, \lfloor \hat{y}_{n-k-2}/2 \rfloor) = (\lfloor 3/2 \rfloor, 0, \lfloor 2/2 \rfloor) = (1, 0, 1)$
- $\hat{\mathbf{t}} = (\hat{y}_0 - 2\hat{m}'_0, \dots, \hat{y}_{n-k-2} - 2, \hat{m}'_{n-k-2}, \hat{y}_{n-k-1}) \bmod q = (3 - 2, 0 - 0, 2 - 2, 0) = (1, 0, 0, 0)$
- $\hat{\mathbf{c}}' = \hat{\mathbf{t}} \cdot \mathbf{H} = (1, 0, 0, 0, 0, 0, 0, 0, 0, 1, 1, 1, 1, 1, 1)$
- $\hat{\mathbf{m}} = (0, 3, 2, 1, 2, 2, 3, 1, 3, 2, 2)$.

The redundancy to mask these five partially stuck-at-1 cells is therefore $r = 3.5$ q -ary cells.

Construction Based on Binary u -SMCs—Example 2

Let $q = 4$, $n = 63$, $k = 57$ and $u = 5$.

We want to construct a u -PSMC of length 64.

- redundancy of Construction III: $r = 4.5$
- redundancy of Construction II: $r = \rho_4(64, u - q + 3 = 4) = 6$
- upper bound: $\min\{13.1, \rho_4(64, 6) = 13\} = 13$
- lower bound: $\min\{1.04, 1.29\} = 1.04$

\implies Improvement compared to known constructions!

- 1 Definitions & (Partially) Stuck-At Cells
- 2 Bounds on the Redundancy
- 3 Our Constructions
 - Construction for $u < q$
 - Construction Based on q -ary Codes
 - Construction Based on Binary Codes
- 4 Codes for Unreachable Levels**
- 5 Capacity Considerations
- 6 Overview & Conclusion

Codes for Unreachable Levels

(u, s) -unreachable-masking code

A (u, s) -UMC is a coding scheme with encoder \mathcal{E} and decoder \mathcal{D} :

- \mathcal{E} : input is **message** m , **locations & values** of u stuck-at cells, output is $\mathbf{y}^{(m)}$ with $y_i^{(m)} \leq s_i$ at unreliable positions
- \mathcal{D} : input is $\mathbf{y}^{(m)}$, output is **message**

Theorem

Given a (u, s) -PSMC with redundancy r and partially stuck levels $s = (q - 1 - s_0, q - 1 - s_1, \dots, q - 1 - s_{u-1})$.

Then, this code can be used as a (u, \tilde{s}) -UMC with redundancy r and levels $\tilde{s} = (s_0 \ s_1 \ \dots \ s_{u-1})$.

This construction outperforms the one of [Gabrys, Sala, Dolecek].

- 1 Definitions & (Partially) Stuck-At Cells
- 2 Bounds on the Redundancy
- 3 Our Constructions
 - Construction for $u < q$
 - Construction Based on q -ary Codes
 - Construction Based on Binary Codes
- 4 Codes for Unreachable Levels
- 5 Capacity Considerations**
- 6 Overview & Conclusion

Theorem

The capacity of the q -ary partially stuck-at level s channel is

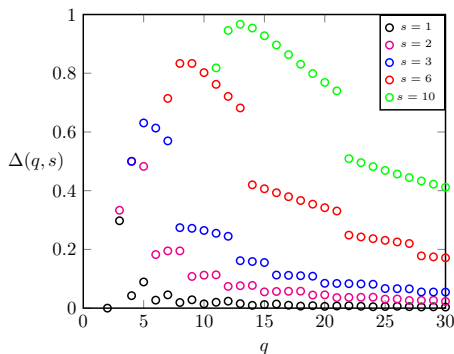
$$C(p, s) = 1 - p \log_q \left(\frac{q}{q-s} \right),$$

where p is the probability that a cell is partially stuck-at level s .

Rate of Construction III: $R(p, s) = 1 - \frac{2sp}{q} \log_q \left(\frac{q}{\lfloor q/(s+1) \rfloor} \right)$

Difference:

$$C(p, s) - R(p, s) = \underbrace{p \left(\frac{2s}{q} \log_q \left(\frac{q}{\lfloor q/(s+1) \rfloor} \right) - \log_q \left(\frac{q}{q-s} \right) \right)}_{\stackrel{\text{def}}{=} \Delta(q, s)}$$



- 1 Definitions & (Partially) Stuck-At Cells
- 2 Bounds on the Redundancy
- 3 Our Constructions
 - Construction for $u < q$
 - Construction Based on q -ary Codes
 - Construction Based on Binary Codes
- 4 Codes for Unreachable Levels
- 5 Capacity Considerations
- 6 Overview & Conclusion

Overview of our Constructions

Partially stuck-at level 1:

	Upper bound on $r_q(n, u, \mathbf{1})$
$u < q$	$1 - \log_q \left\lfloor \frac{q}{u+1} \right\rfloor$
$u \geq q$	$\rho_q(n, u - q + 3)$
any u, q	$\left(\rho_q \left(n, \left\lfloor \frac{2u}{q} \right\rfloor + 1 \right) - 1 \right) \cdot \log_q \left(\frac{q}{\lfloor q/2 \rfloor} \right) + 2$

Generalized levels $\mathbf{s} = (s_0, s_1, \dots, s_{u-1})$:

	Upper bound on $r_q(n, u, \mathbf{s})$
$\sum_{i=0}^{u-1} s_i < q$	$r = 1 - \log_q \left\lfloor \frac{q}{\sum_{i=0}^{u-1} s_i + 1} \right\rfloor$
$u \geq \frac{q}{\max_i s_i}$	$\rho_q \left(n, u - \frac{q}{\max_i s_i} + 3 \right)$
any u, q	$\left(\rho_q \left(n, \left\lfloor \frac{\sum_{i=1}^{q-1} u_i \cdot \sigma_i}{q} \right\rfloor + 1 \right) - 1 \right) \cdot \log_q \left(\frac{q}{\lfloor q/Q \rfloor} \right) + 2,$ where $Q \geq \max_i \{s_i\} + 1$ is a prime power and $\sigma_i = \min\{q, Q + i - 1\}, \forall i \in [q]$.

Our Contribution

- new model of partially stuck-at memory cells
- lower & upper bounds on the redundancy of PSMCs
- three constructions for different ranges of parameters
- capacity analysis

Outlook

- better code constructions
- combination with additional random errors

Thank you! Questions?

Our Contribution

- new model of partially stuck-at memory cells
- lower & upper bounds on the redundancy of PSMCs
- three constructions for different ranges of parameters
- capacity analysis

Outlook

- better code constructions
- combination with additional random errors

Thank you! Questions?