

# The Generalized Covering Radii of Codes

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Dor Elimelech

Ben-Gurion University of the Negev, Israel



Joint work with:

Moshe Schwartz (BGU), Marcelo Firer (Unicamp), Hengjia Wei (Peng Cheng Laboratory)

# Motivation

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## Examples

- Private information retrieval (PIR).

— see Chor, Goldreich, Kushilevitz and Sudan, *IEEE Trans. on Inform. Theory*, 1995.

- Partial-sum queries.

— see Chazelle and Rosenberg, *Proceedings of the fifth annual symposium on Computational geometry*, 1989.

# Linear Data Querying (Cont.)

## Aspects in need of optimization

- Amount of storage at the server.
- The required bandwidth for the querying protocol.
- **Access Complexity** - the time required to access the elements of the database needed to compute the answer to a user query.



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## Access Complexity

- The time required is proportional to the number of non-zero coefficients among  $s_1, \dots, s_m$ .
- In the PIR scheme the coefficients are uniform i.i.d variables over  $\mathbb{F}_q$   
 $\implies$  The expected number of non-zero coefficients is  $\left(1 - \frac{1}{q}\right)m$ .

## Reducing Access Complexity

- Design a set of linear combinations to be pre-computed and stored by the server.
- Instead of storing  $\bar{x} = (x_1, \dots, x_m)$  as is, the server stores  $\bar{h}_1 \cdot \bar{x}, \dots, \bar{h}_n \cdot \bar{x}$ , where each  $\bar{h}_i \in \mathbb{F}_q^m$  describes a linear combination.

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- **Problem:** The required storage amount is  $q^m$  instead of  $m$ .

# Access Complexity-Storage-Latency Trade-Off

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- The combinations  $\bar{x}_1 + \bar{x}_2$  and  $\bar{x}_1 + \bar{x}_3$  are queried.
- If we answer each query separately - we need 1 access for  $\bar{x}_1 + \bar{x}_2$  and 2 elements of  $\bar{x}_1 + \bar{x}_3$ .

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- If we answer both queries together - by accessing  $\bar{x}_1 + \bar{x}_2$  and  $\bar{x}_3 - \bar{x}_2$ , we may obtain

$$\bar{x}_3 + \bar{x}_1 = (\bar{x}_1 + \bar{x}_2) + (\bar{x}_3 - \bar{x}_2).$$

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**Save 1 access to the database.**

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## Question

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- Namely, what is the minimal  $r$  such that any  $t$  coefficient vectors  $\bar{s}_1, \dots, \bar{s}_t$  can be computed as a linear combination of  $r \leq m$  of  $\bar{h}_1, \dots, \bar{h}_n$ . That is, there exists  $\ell_1, \dots, \ell_r$ , such that  $\bar{s}_j = \sum_{i=1}^r \alpha_i \bar{h}_{\ell_i}$ ? in that case,  $\bar{s}_j \cdot \bar{x} = \sum_{i=1}^r \alpha_i (\bar{h}_{\ell_i} \cdot \bar{x})$

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- We define this number to be the  **$t$ -th generalized covering radius** of the  $[n, n - m = k]_q$  linear code generated by the parity matrix  $H$  whose columns are  $\bar{h}_1, \dots, \bar{h}_n$ .

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## Definition

Let  $C$  be an  $[n, k]_q$  linear code over  $\mathbb{F}_q$ , given by an  $(n - k) \times n$  parity-check matrix  $H \in \mathbb{F}_q^{(n-k) \times n}$  with columns  $\bar{h}_1, \dots, \bar{h}_n$ . For every  $t \in \mathbb{N}$  we define the  **$t$ -th generalized covering radius**,  $R_t(C)$ , to be the minimal integer  $r \in \mathbb{N}$  such that for every set of vectors  $S = \{\bar{s}_1, \dots, \bar{s}_t\} \subseteq \mathbb{F}_q^{n-k}$ , there exists  $I \subseteq \mathbb{F}_q^{n-k}$ ,  $|I| = r$  such that  $S \subseteq \text{span} \{\bar{h}_i : i \in I\}$ .

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## The Trade-Off as A Covering Problem

The smallest possible number of pre-computed combinations for answering a group of  $t$  queries accessing  $r$  database elements is lower bounded by the smallest possible length of a linear code with  $t$ -covering radius  $r$  and redundancy  $m$  over  $\mathbb{F}_q$ .

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Let  $C$  be the binary  $[2^m - 1, 2^m - m - 1, 3]$  Hamming code. The columns of the standard parity check matrix  $H$  are all the binary non-zero vectors of length  $m$ . What is  $R_t(C)$  for  $1 \leq t \leq m$ ?



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## $t$ -Weights and $t$ -distance

- For  $t \in \mathbb{N}$  we define the  $t$ -weights on  $\mathbb{F}_q^{t \times n}$ . For a matrix  $\mathbf{v} \in \mathbb{F}_q^{t \times n}$  with row vectors  $\bar{v}_1, \dots, \bar{v}_t$  we define

$$\text{wt}^{(t)}(\mathbf{v}) \triangleq \left| \bigcup_{1 \leq i \leq t} \text{supp}(\bar{v}_i) \right|, \quad d^{(t)}(\mathbf{v}_1, \mathbf{v}_2) \triangleq \text{wt}^{(t)}(\mathbf{v}_1 - \mathbf{v}_2).$$

- For a matrix  $\mathbf{v} \in \mathbb{F}_q^{t \times n}$  we denote the ball or radius  $r$  centred in  $\mathbf{v}$  (with respect to  $d^{(t)}$ ) by  $B_r^{(t)}(\mathbf{v})$ , and its volume by  $V_{r,n,q}^{(t)}$ .
- If  $C \subseteq \mathbb{F}_q^n$  is a linear code, we define  $C^t$  to be the set of all matrices in  $\mathbb{F}_q^{t \times n}$  such that their rows belong to  $C$ .

## Equivalent Definitions(Cont.)

### Geometric Definition

Let  $C$  be an  $[n, k]_q$  code, we consider  $C^t \subseteq \mathbb{F}_q^{t \times n}$ . Then  $R_t(C)$  is the regular covering radius of  $C^t$  with respect to  $d^{(t)}$ :

$$R_t(C) = \min \left\{ r \in \mathbb{N} : \bigcup_{\mathbf{c} \in C^t} B_r^{(t)}(\mathbf{c}) = \mathbb{F}_q^{t \times n} \right\}.$$

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### Algebraic Definition

Let  $C$  be an  $[n, k]_q$  linear code. Assume  $G \in \mathbb{F}_q^{k \times n}$  is a generator matrix for  $C$ . Let  $C_t$  be the linear code over  $\mathbb{F}_{q^t}$  generated by the same matrix  $G$ . That is,  $C_t = \{ \bar{u}G : \bar{u} \in \mathbb{F}_{q^t}^k \}$ . Then  $R_t(C) = R_1(C_t)$ .

The algebraic definition is related to the work of Helleseth on extension codes (1979).

# Asymptotic Results

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## Definition

Let  $k_t(n, r, q)$  denote the smallest dimension of a linear code  $C$  over  $\mathbb{F}_q$  with length  $n$  and  $t$ -covering radius  $R_t(C) \leq r$ .



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For a normalized covering radius  $0 \leq \rho \leq 1$ , the minimal rate achieving  $\rho$  is defined to be

$$\kappa_t(\rho, q) \triangleq \liminf_{n \rightarrow \infty} \frac{k_t(n, \rho n, q)}{n}.$$

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## Lower Bound (Ball-Covering)

For  $\rho \in \left(0, 1 - \frac{1}{q^t}\right)$ ,

$$\kappa_t(\rho, q) \geq 1 - H_{q^t}(\rho).$$

# A Naive Upper Bound

## Theorem (A Naive Upper Bound)

For  $\rho \in [0, 1]$

$$\kappa_t(\rho, q) \leq \kappa_1\left(\frac{\rho}{t}, q\right) = 1 - H_q\left(\frac{\rho}{t}\right)$$

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## Proof Sketch

We use a sub-additivity property:

For an  $[n, k]_q$  linear code  $C$  and  $t_1, t_2 \in \mathbb{N}$ ,

$$R_{t_1+t_2}(C) \leq R_{t_1}(C) + R_{t_2}(C).$$

As a consequence  $R_t(C) \leq t \cdot R_1(C)$ .

We combine with a result by Cohen and Frankl (1985)

$$\kappa_1(\rho, q) = 1 - H_q(\rho).$$

# Improved Upper Bound for the binary case where $t = 2$

## Theorem

For any  $0 < \rho \leq 1$ ,

$$\kappa_2(\rho, 2) \leq \begin{cases} 1 - (4H_4(\rho) - f(\rho)) & 0 \leq \rho < \frac{3}{4}, \\ 0 & \frac{3}{4} \leq \rho \leq 1, \end{cases}$$

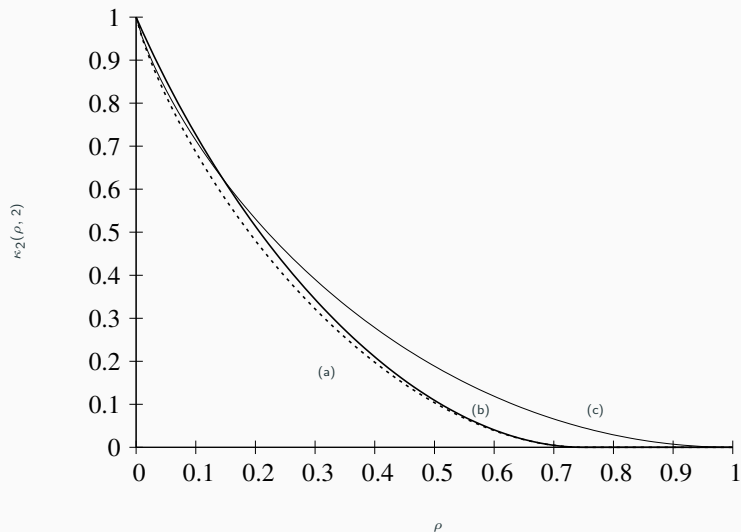
where

$$f(\rho) = \begin{cases} H_2(s(\rho)) + 2s(\rho) + 2(1 - s(\rho))H_2\left(\frac{\rho - s(\rho)}{1 - s(\rho)}\right) & 0 \leq \rho < \frac{3}{4}, \\ 3 & \frac{3}{4} \leq \rho \leq 1. \end{cases}$$

and

$$s(\rho) \triangleq \frac{1}{10} \left( 1 + 8\rho - \sqrt{1 + 16\rho - 16\rho^2} \right).$$

## A Comparison of The Bounds



A comparison of the bounds on  $\kappa_2(\rho, 2)$ : (a) the ball-covering lower bound, (b) the improved upper bound, and (c) the naive upper bound.

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$$X_{\mathbf{v}} \triangleq \sum_{\substack{\mathbf{u} \in \mathbb{F}_2^{2 \times k} \\ \text{rank}(\mathbf{u})=2}} \mathbb{I}\{\mathbf{v} \in B_r^{(2)}(\mathbf{u}G)\}.$$

# Improved Upper Bound for the binary case where $t = 2$

## Proof Sketch

We use the probabilistic method. Assume  $G \in \mathbb{F}_2^{k \times n}$  is a uniformly random matrix, and consider the code  $C^2 = \{\mathbf{u}G : \mathbf{u} \in \mathbb{F}_2^{2 \times k}\}$ . For any  $\mathbf{v} \in \mathbb{F}_2^{2 \times n}$ , we count the number of times it is covered by balls of radius  $r$  around codewords of  $C^2$  that are generated by full-rank matrices:

$$X_{\mathbf{v}} \triangleq \sum_{\substack{\mathbf{u} \in \mathbb{F}_2^{2 \times k} \\ \text{rank}(\mathbf{u})=2}} \mathbb{I}\{\mathbf{v} \in B_r^{(2)}(\mathbf{u}G)\}.$$

Using a careful analysis we can determine that

$$\begin{aligned} V_{r,n,2}^{(2)} \cdot 2^{2k-1-2n} < \mathbb{E}[X_{\mathbf{v}}] < V_{r,n,2}^{(2)} \cdot 2^{2k-2n}, \\ \text{Var}(X_{\mathbf{v}}) \leq 7 \mathbb{E}[X_{\mathbf{v}}] + 2^{3(k-n)+n(f(\rho)+o(1))}. \end{aligned}$$

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The code is then constructed in two stages:

1. We choose

$$k = \lceil n(1 - 4H_4(\rho) + f(\rho)) + \log_2(n) \rceil.$$

We then show the code obtained when  $G$  has  $k$  rows already covers a large enough portion of the space.

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2. We then successively add  $2\lceil \log_2(n) \rceil + 2$  rows to  $G$  that to guarantee the coverage of the entire space.

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- A naive approach, using  $\kappa_1(\frac{1}{4}, 2) \approx 0.19$ , implies the storage may contain only 81% user information and **19% overhead**.
- Since  $\kappa_2(\frac{1}{2}, 2) \leq 0.11$ , there exists a code allowing 89% of the server storage for user information and only **11% overhead**.

## A step towards the calculation of $\kappa_t(\rho, q)$

### Conjecture

We conjecture that the lower bound meets the true value of  $\kappa_t(\rho, q)$ .

That is, For any  $0 \leq \rho \leq 1$ ,

$$\kappa_t(\rho, q) = \begin{cases} 1 - H_{q^t}(\rho) & 0 \leq \rho < 1 - \frac{1}{q^t}, \\ 0 & 1 - \frac{1}{q^t} \leq \rho \leq 1. \end{cases}$$

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## General codes

We recall that by the geometric definition,  $R_t$  is defined for any code -  $R_t(C)$  is the covering radius of  $C^t \subseteq \mathbb{F}_q^{t \times n}$  with respect to  $d^{(t)}$ .

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We define  $\hat{k}_t(n, r, q)$  to be the minimal dimension of a **general** code of length  $n$  with  $t$ -covering radius at most  $r$  and

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## A step towards the calculation of $\kappa_t(\rho, q)$

### Theorem

1. For  $t = 2$  and any  $q \in \mathbb{N}$  and  $0 \leq \rho \leq 1$ ,

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**Proof idea** - construct a sequence of code codes using the probabilistic method.



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## The Next Step

We know that for any  $\rho$  and  $q$ ,  $\hat{\kappa}_1(\rho, q) = \kappa_1(\rho, q)$ . The next would be to prove that:

$$\hat{\kappa}_2(\rho, q) = \kappa_2(\rho, q).$$

# The Generalized Covering Radii of Some Known Codes

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## Let's start with the Hamming code

### Theorem

Let  $C$  be the  $[n = \frac{q^m-1}{q-1}, k = \frac{q^m-1}{q-1} - m, 3]$  Hamming code over  $\mathbb{F}_q$ .  
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### Theorem

Let  $C$  be an  $[n, k \geq 1, d \geq 3]$  linear code over  $\mathbb{F}_q$ . Then

$$R_1 < R_2 < \dots < R_{n-k} = n - k,$$

if and only if  $C$  is the  $q$ -ary Hamming code.

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### Proof.

Since  $R_{n-k} = n - k$ , we must have  $R_1 = 1$ . But a linear code with parameters  $[n, k, d \geq 3]$  with covering radius  $R_1 = 1$  is 1-perfect and it must be the  $q$ -ary Hamming code.  $\square$

## MDS codes have a very narrow hierarchy

### Theorem (Gabidulin and Kløve, ITW, 1998)

Let  $C$  be a  $q$ -ary  $[n, k, n - k + 1]$  MDS code. Then its (regular) covering radius is

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## Corollary

Let  $C$  be a  $q$ -ary  $[n, k, n - k + 1]$  MDS code. Then for all  $1 \leq t \leq n - k$ ,

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## Proof.

Immediate given the monotonicity of the generalized covering radii.  $\square$



# Reed-Muller codes might be interesting

## Pros:

- They have a wide range of parameters.
- They have many equivalent definitions.
- They are useful in communications (attain capacity of symmetric and erasure channels, and are connected to locally decodable codes, probabilistic proof systems) and cryptography (connected to the study of Boolean functions and sequence design).

— see **Reeves and Pfister**, *arXiv*, 2021, **Kudekar et al.**, *IEEE Trans. on Inform. Theory*, 2017, **Yekhanin**, *Now*, 2012, **Abbe et al.**, *IEEE Trans. on Inform. Theory*, 2015, **Kurosawa et al.**, *IEEE Trans. on Inform. Theory*, 2004, **Schmidt**, *IEEE Trans. on Inform. Theory*, 2007

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## Cons:

We don't even know their exact covering radius!

## Here's a brief reminder

We shall find it convenient to use the following recursive construction of Reed-Muller codes:

Assume  $C_1$  and  $C_2$  are  $[n, k_1]_q$  and  $[n, k_2]_q$  codes, respectively. The  $(u, u + v)$  construction uses  $C_1$  and  $C_2$  to produce a code

$$C = \{(\bar{u}, \bar{u} + \bar{v}) \mid \bar{u} \in C_1, \bar{v} \in C_2\}.$$

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- $\text{RM}(m, m) \triangleq \mathbb{F}_2^{2^m}$
- For  $1 \leq r \leq m - 1$ , we define  $\text{RM}(r, m)$  to be the code produced by the  $(u, u + v)$  construction using  $\text{RM}(r, m - 1)$  and  $\text{RM}(r - 1, m - 1)$ .

## Exact values

We have calculated exact  $t$ -th covering radii of  $\text{RM}(r, m)$  (denoted by  $R_t(r, m)$ ) in some extreme cases:

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$R_t(0, m)$	$2^m - \lceil 2^{m-t} \rceil$	Repetitions code
$R_t(m - 2, m)$	$\min\{t, m\} + 1$	Extended Hamming code
$R_t(m - 1, m)$	1	Parity code
$R_t(m, m)$	0	Full code



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  - $\alpha > \frac{1}{2}$  - the rate tends to 1 as  $m \rightarrow \infty$ .
4.  $RM(r, m)$  where  $r = \frac{1}{2}m + \Theta(\sqrt{m})$  - the rate can converge to any constant number in  $[0, 1]$ .

## Results (cont.)

A small reminder before we look at the bounds

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- Given a fixed number of database elements -  $m$ , the dimension of the corresponding code is  $k = n - m$ , where  $n$  is number of pre-computed linear combinations.  
 $\implies$  Since we want to reduce the number of pre-computed linear combinations - **codes with low rate are desirable!**

# A summary of the bounds

$R_t(r, m)$	$\leq \left(1 - \frac{1}{2^t}\right) 2^m - \frac{\sqrt{2^t-1}}{2^t} (1 + \sqrt{2})^{r-1} 2^{m/2} + O(m^{r-2})$	
	$\geq \left(1 - \frac{1}{2^t}\right) 2^m - \frac{\sqrt{2t(2^t-1)\ln 2}}{2^t \sqrt{r!}} m^{r/2} 2^{m/2} (1 + o(1))$	
$R_t(m-s, m)$	$\leq \frac{t}{(s-2)!} m^{s-2} + O(m^{s-3})$	
	$\geq \frac{t}{(s-1)!} m^{s-2} + O(m^{s-3} \log(m))$	
$R_t(\alpha m, m)$	$\leq \left(1 - \frac{1}{2^t}\right) 2^m - \frac{\sqrt{2^t-1}}{2^t(2+\sqrt{2})} 2^{m\left(\frac{1}{2} + \alpha \log_2(1+\sqrt{2})\right)} (1 + o(1))$	$0 < \alpha < 1 - \frac{1}{\sqrt{2}}$
	$\leq \left(1 - \frac{1}{2^t}\right) 2^m - \frac{\sqrt{2^t-1}}{2^t} \cdot \frac{1}{\sqrt{8m\alpha(1-\alpha)}} \cdot 2^{mH_2(\alpha)}$	$1 - \frac{1}{\sqrt{2}} \leq \alpha < \frac{1}{2}$
	$\leq t \cdot 4^{H_2(\alpha)} \cdot 2^{mH_2(\alpha)} \cdot (1 + o(1))$	$\frac{1}{2} < \alpha < 1$
	$\geq \left(1 - \frac{1}{2^t}\right) 2^m - \frac{\sqrt{2t(2^t-1)\ln 2}}{2^t} \cdot 2^{\frac{m}{2}(1+H_2(\alpha))} \cdot (1 + o(1))$	$0 < \alpha < \frac{1}{2}$
	$\geq t \cdot \sqrt{\frac{1-\alpha}{8(\alpha m)^3}} \cdot 2^{mH_2(\alpha)} \cdot (1 + o(1))$	$\frac{1}{2} < \alpha < 1$
$R_t(r, m)$	$\leq \left(1 - \frac{1}{2^t}\right) 2^m - \frac{\sqrt{2^t-1}}{2^t} \frac{2^m}{\sqrt{\frac{1}{2} m \pi}} e^{-\frac{(m-2r)^2}{2m}} (1 + o(1))$	$\sum_{i=0}^r \binom{m}{i} = \kappa 2^m$
	$\geq H_{2^t}^{-1}(1 - \kappa) 2^m (1 + o(1))$	

### Algebraic definition of the generalized covering radius

Let  $C$  be an  $[n, k]_q$  linear code. Assume  $G \in \mathbb{F}_q^{k \times n}$  is a generator matrix for  $C$ . Let  $C_t$  be the linear code over  $\mathbb{F}_{q^t}$  generated by the same matrix  $G$ . That is,  $C_t = \{ \bar{u}G : \bar{u} \in \mathbb{F}_{q^t}^k \}$ . Then  $R_t(C) = R_1(C_t)$ .

# Proofs Ideas - Lower Bounds

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## Lemma - ball-covering argument

For an  $[n, k]_q$  code  $C$  and

$$\log_q(V_{q,n,R_1(C)}) \geq n - k,$$

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## Corollary

Applying on the ball-covering argument on  $C_t$ :

$$\log_{q^t}(V_{q^t,n,R_t(C)}) = \log_{q^t}(V_{q^t,n,R_1(C_t)}) \geq n - k.$$

## Proofs Ideas - Upper Bounds

### Lemma

if a code  $C$  is produced using the  $(u, u + v)$  construction with  $C_1$  and  $C_2$ , then

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## Corollary

Since Reed-Muller codes are obtained from the  $(u, u + v)$  construction - for any  $m \geq 2$  and  $1 \leq r \leq m - 1$

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## Strategy

We upper bound the extreme cases and recursively apply the  $(u, u + v)$  bounds. By careful analysis, we obtain our bounds in the considered scenarios.

## Let us go back to our motivating scenario

Assume a server stores linear combinations of the database items according to the columns of a parity-check matrix  $H$  of  $\text{RM}(r, m)$ .

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After translating the problem to a coding theoretic one:

### Goal

Given  $t \times 2^m$  binary matrix in  $\mathbb{F}_2^{t \times 2^m}$ , how can we find  $t \times 2^m$  codeword in  $(\text{RM}(r, m))^t$  which is a “small”  $d^{(t)}$  distance away from the given matrix?

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### Question

Can we find a solution that requires a distance that is **no more than the upper bounds** we presented on  $R_t(r, m)$ ?



## Main Idea

- Our bounds are based on subadditivity:

$$R_t(r, m) \leq R_t(r - 1, m - 1) + R_t(r, m - 1).$$

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- The recursion is grounded in two base cases:
  1.  $RM(m, m)$  is the entire space, and hence the nearest codeword are the received matrix.
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  1.  $\text{RM}(m, m)$  is the entire space, and hence the nearest codeword are the received matrix.
  2.  $(\text{RM}(1, m))^t$  is small enough to use a brute-force search to find the best codeword.
- The time complexity:  $O(t2^t(2^{t+1})^{m+1}(2^{t+1} - 1)^{-r} + tm2^m)$ .

# The algorithm is simple

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**Algorithm 1:** A  $t$ -covering algorithm for  $\text{RM}(r, m)$  with radius  $U_t(r, m)$

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**Function** recursive( $\mathbf{v}, r$ )

**Input** :  $\mathbf{v} \in \mathbb{F}_2^{t \times 2^m}$ ,  $r \in \mathbb{N}$ ,  $1 \leq r \leq m$

// Check edge cases

**if**  $r = m$  **then return**  $\mathbf{v}$

**if**  $r = 1$  **then return**  $\text{argmin}_{\mathbf{c} \in \text{RM}(1, m)^t} d^{(t)}(\mathbf{v}, \mathbf{c})$

// Use the  $(u, u + v)$  recursion

Let  $\mathbf{v}_1, \mathbf{v}_2 \in \mathbb{F}_2^{t \times 2^{m-1}}$  s.t.  $\mathbf{v} = (\mathbf{v}_1, \mathbf{v}_2)$

$\mathbf{c}_1 \leftarrow \text{recursive}(\mathbf{v}_1, r)$

$\mathbf{c}_2 \leftarrow \text{recursive}(\mathbf{v}_2 - \mathbf{c}_1, r - 1)$

**return**  $(\mathbf{c}_1, \mathbf{c}_1 + \mathbf{c}_2)$

---

## Open Questions and Future Work

The generalized covering radius of linear codes is a completely new topic and many interesting directions for future research remain. For example:

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- Computing the generalized covering radius for known families of codes.
- Improving the asymptotic bounds, and generalizing them.
- Constructing codes with a given  $t$ -covering radius.

**Thank you for your attention!**